

High-Performance Industrial and Decorative Coatings



system 170

POLY-GUARD 170 STELLS OF THE LOCATION OF THE L

STEEL & CONCRETE PROTECTIVE COATING SYSTEM



POLY-GUARD 170 is a coating system formulated to provide excellent abrasion, graffiti and UV resistance. It exceeds the performance found in traditional solvent-based coatings, with low VOC's. It adheres to concrete, CMU, steel, galvanized metals, aluminum and a variety of building materials. When installed by Prime Coat factory technicians, this system delivers a standard of durability that is unmatched in the marketplace.

COMMON APPLICATIONS

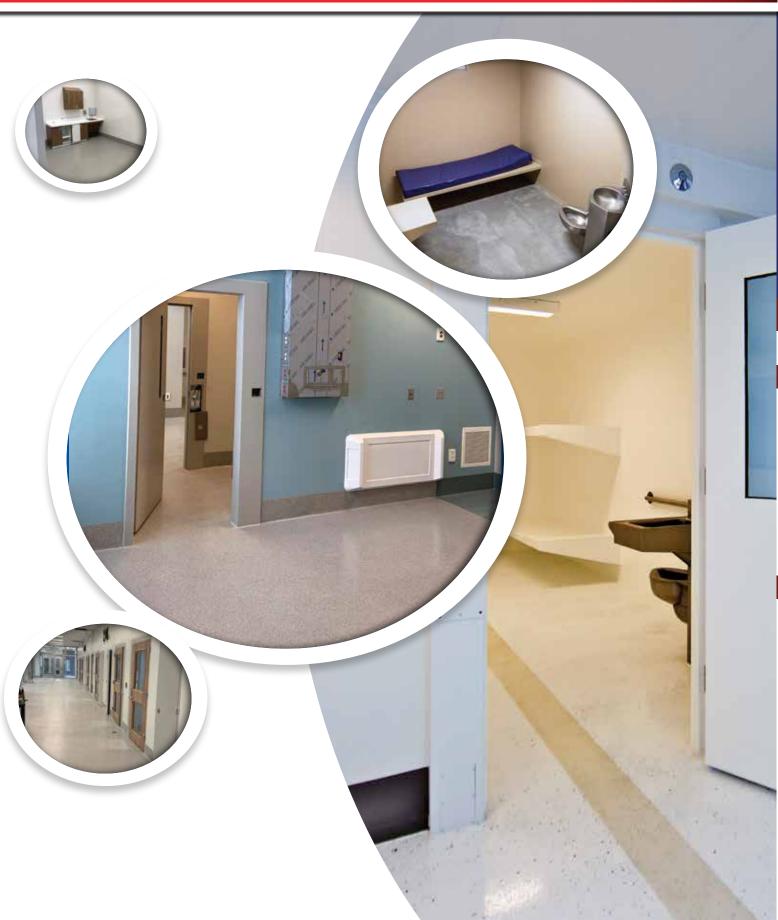
Perfect for coating CMU, precast concrete, steel demising walls, doors, frames, ceilings and a variety of other substrates.

COMPONENTS

P-02 (Concrete Primer) or P-04 (Steel Primer) U-20 G U-21 G, LL

LEED MATRIX [NC 2009]

	YES	NO
MRc1.1 Building Reuse		~
MRc2 Construction Waste Management	~	
MRc4.1 Recycled Content		~
MRc6 Rapidly Renewable Materials	✓	
IEQc4.2 Low Emitting Materials	✓	





Cove Bases: Not Available

Colors: see back panel

	Α	В	С	
Texture	✓			

Polymer Nation offers 3 categories of finish Textures. Texture A is our smoothest finish. Texture B is our mid-level slip resistant finish and Texture C is our highest level slip resistant finish. Custom textures can be engineered to meet specific design requirements. A mock up is recommended as the best way to ensure customer satisfaction.

Antimicrobial: Available

COLORS

Custom colors upon request, actual colors may vary.

For additional or custom system configurations, please contact your Polymer Nation Consultant.

Warm Sun C-16

Light Gray C-03

White C-18

Custom colors upon request

POLYMER NATION (847) 774-5038 | polymernation.com

In the unlikely event of a problem, a resolution is one phone call away with the assurance that the blame game will not be a part of the process. Our goal is to develop long lasting relationships with our customers.

WE PLEDGE TO DO WHATEVER WE CAN TO BRING OUR CUSTOMERS THE HIGHEST LEVEL OF SATISFACTION!